

3



**RAPUNZEL**  
Ethereal Protector

3 3

Storyborn • Hero • Princess • Whisper

Boost 2 ☉ (Once during your turn, you may pay 2 ☉ to put the top card of your deck facedown under this character.)

CLONK! Whenever this character quests, if there's a card under her, chosen opposing character can't challenge until the start of your next turn.

Grace Tran 17/204 • EN • 11

3



**LAUNCHPAD**  
Hideout Defender

2 5

Dreamborn • Ally

STAND GUARD Your locations gain Resist +1. (Damage dealt to them is reduced by 1.)

"No one'll crash the gate while I'm here. And I know about crashing!"

Juan del Rey 17/204 • EN • 11

5



**PRINCE NAVEEN**  
Bundled Up

7 6

Dreamborn • Hero • Prince

"Achidanzo! I've never been this cold in my life. It's so... invigorating!"

Lucia Pinelli 17/204 • EN • 11

1



**DARKWING DUCK**  
Crime Fighter

2 2

Storyborn • Super • Hero • Detective

"I am the terror that flaps in the night! I am the chill that runs up your spine! I am Darkwing Duck."

Sergio Marchelli 17/204 • EN • 11

3



**LI SHANG**  
Solemn Son

2 5

Storyborn • Hero • Captain

Challenger +2 (While challenging, this character gets +2 ☉.)

"My father was strict and stern, but he made me who I am."

Randy Bishop 17/204 • EN • 11

1



**GANTU**  
Hamsterviel's Accomplice

3 3

Storyborn • Alien • Captain

EASY TARGET When you play this character, choose and discard a card.

"I'd better be getting paid for this."

Luis Huerta 17/204 • EN • 11

2



**LAUNCHPAD**  
Trusty Sidekick

2 3

Storyborn • Ally

WHAT DID YOU NEED? ☉ - Draw a card. Then, choose and discard a card unless you have a character named Darkwing Duck in play.

"Excuse my sidekick. His brain seems to be having an out-of-body experience."  
-Darkwing Duck

Lissette Carrera 17/204 • EN • 11

5



**DONALD DUCK**  
Along for the Ride

4 6

Storyborn • Hero

COMIN' THROUGH! When you play this character, you may banish chosen item.

"Where are the brakes on this doggone thing?!"

Matt Chapman 17/204 • EN • 11

3



**CHIEF**  
Seasoned Tracker

2 5

Storyborn • Ally

GOOD RIDDANCE ☉ - If an opposing character was banished in a challenge this turn, draw a card.

"Sonny, you've got a lot of learnin' to do about a-sniffin' and a-snellin'."

Luis Huerta 17/204 • EN • 11

4



**AMOS SLADE**  
Tenacious Tracker

6 4

Storyborn

Alert (This character can challenge as if they had Evasive.)

"I heard two of them foxes skitterin' about. Shouldn't be long now..."

Omar Lozano 18/204 • EN • 11

5



**MCHORN**  
Ice-Cold Officer

6 5

Dreamborn • Ally • Detective

Bodyguard (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

"If this storm keeps up, every neighborhood will be like Tundratown."

Peter Balanovsky 18/204 • EN • 11

3



**DUKE WEASELTON**  
Surly Crook

3 3

Storyborn

APPREHENDED When this character is banished, you may play a character with cost 2 or less for free.

"What'd you go and do that for?"

Andrea Fomestrand 18/204 • EN • 11

7



**LI SHANG**  
Valiant Leader

9 5

Floodborn • Hero • Captain

Shift 4 ☉ (You may pay 4 ☉ to play this on top of one of your characters named Li Shang.)

"The best way I can honor my father's memory is to finish his fight."

Carmine Pucci 18/204 • EN • 11

2



**NANI**  
No Worries

1 4

Storyborn • Hero

TAKE IT EASY While this character has no damage, she gets +1 ☉.

"For a warming winter tea, add the following Lorcana spices to your cup: frosted peppercorns, silver cardamom, wishing star anise."  
-Hana's Herborium

Maria Dresden 18/204 • EN • 11

2



**STITCH**  
High Badness Level

3 2

Storyborn • Hero • Alien

AMPED UP While you have a character named Lilo in play, this character gains Challenger +3. (They get +3 ☉ while challenging.)

"No more coffeine for you."  
-Lilo

Kaya Jorpi 18/204 • EN • 11

8



**DR. HAMSTERVIEL**  
Infamous Scientist

5 5

Storyborn • Villain • Alien • Inventor

CONTROLLED VARIABLES For each Alien character card in your discard, you pay 1 ☉ less to play this character.

AWESTRUCK When you play this character, chosen opposing character can't challenge during their next turn.

Jahui Eva Gao 18/204 • EN • 11

3



**ANGELA**  
Night Warrior

2 3

Dreamborn • Ally • Gargoyle

SHADOW POWER When you play this character, you may give chosen character Challenger +2 and Resist +2 until the start of your next turn. (They get +2 ☉ while challenging. Damage dealt to them is reduced by 2.)

ETERNAL NIGHT Your Gargoyle characters lose the Stone by Day ability.

Jenna Gray 18/204 • EN • 11

5



**DARKWING DUCK**  
Darkwarrior

4 5

Storyborn • Super • Detective

Challenger +2 (While challenging, this character gets +2 ☉.)

INSTA-ARMOR During your turn, whenever an item is banished, this character gains Resist +1 until the start of your next turn. (Damage dealt to them is reduced by 1.)

Randy Bishop 18/204 • EN • 11



**3**

**GIGI**  
Best in Snow

Storyborn • Alien

Alert (This character can challenge as if they had Evasive.)

**SO PRETTY** While this character has no damage, she gets +2.

Hollie Hibbert  
16/2/24 • EN • 11



**4**

**GRAND COUNCILWOMAN**  
Galactic Authority

Dreamborn • Alien

“Mr. Pleakyy?! Are you responsible for this snowball? You are a member of the Galactic Council—have some self-respect!”

Amber Kammaronga / Laura Galiano  
19/2/24 • EN • 11



**4**

**ANGEL**  
Experiment 624

Storyborn • Ally • Alien

**UNTOUCHABLE** While you have no cards in your hand, this character gains Resist +2. (Damage dealt to them is reduced by 2.)

**GOOD AIM** Once during your turn, you may choose and discard a card to deal 2 damage to chosen character.

Oggy Christmann  
19/2/24 • EN • 11



**7**

**DARKWING DUCK**  
Cool Under Pressure

Storyborn • Super • Hero • Detective

**Shift 5** (You may pay 5 to play this on top of one of your characters named Darkwing Duck.)

**TAKE THAT!** During your turn, whenever an item is banished, you may pay 1 to deal 2 damage to chosen character.

**EVILDOERS BEWARE!** This character can challenge ready Villain characters.

Cam Kendall  
19/2/24 • EN • 11



**5**

**JOHN SMITH**  
Undaunted Protector

Dreamborn • Hero

**Bodyguard** (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

**DO YOUR WORST** Opponents must choose this character for actions and abilities if able.

Grace Tran  
19/2/24 • EN • 11



**2**

**JUDY HOPPS**  
Snowball Patrol

Dreamborn • Hero • Detective

**UNDERDOG** If this is your first turn and you're not the first player, you pay 1 to play this character.

Resist +1 (Damage dealt to this character is reduced by 1.)

Matteo Marzocco  
19/2/24 • EN • 11



**2**

**LILO**  
Bundled Up

Dreamborn • Hero

**EXTRA LAYERS** During each opponent's turn, the first time this character would take damage, she takes no damage instead.

“My big dumb sister said I had to wear warm clothes, so I took ALL of them.”

Mala Esart  
19/2/24 • EN • 11



**2**

**KEEP THE ANCIENT WAYS**

Action • Song

(A character with cost 2 or more can sing this song for free.)

Opponents can't play actions or items until the start of your next turn.

Jaime Puga  
19/2/24 • EN • 11



**2**

**THE TERROR THAT FLAPS IN THE NIGHT**

Action

Deal 2 damage to chosen opposing character. If you have a character named Darkwing Duck in play, deal 3 damage instead.

“The first rule of superheroing is always utilize the element of surprise.”  
—Darkwing Duck

Eli Wolf  
19/2/24 • EN • 11



**4**

**LET'S GET DANGEROUS**

Action • Song

(A character with cost 4 or more can sing this song for free.)

Each player shuffles their deck and then reveals the top card. Each player who reveals a character card may play that character for free. Otherwise, play the revealed cards on the bottom of their player's deck.

French Carlomagno  
19/2/24 • EN • 11



**1**


**WINTERSPELL**

Action

Chosen location of yours can't be challenged until the start of your next turn. Draw a card.

“Well, that backfired. Anyone know how to thaw an Illuminary?”  
—Shanzoy, an Illumineer

Matthew Oates  
19/2/24 • EN • 11



**1**

**NEARLY INDESTRUCTIBLE**

Action

Chosen character of yours gains Resist +2 until the start of your next turn. (Damage dealt to them is reduced by 2.)

“I designed this creature for to be unstoppable.”  
—Jumba Jookiba

Matteo Marzocco  
20/2/24 • EN • 11



**1**

**INFRA-PINK ULTRA SCAN SPECS**

Item

**DETECTING EVIDENCE** When you play this item, draw a card, then choose and discard a card.

**FOLLOW THE CLUES** Banish this item - Chosen character gains Alert this turn. (They can challenge as if they had Evasive.)

Matt Chapman  
20/2/24 • EN • 11



**3**

**THE THUNDERQUACK**

Item

**VIGILANTE JUSTICE** All opposing characters gain the Villain classification.

**LAY OF THE LAND** - If a character was banished in a challenge this turn, gain 1 lore.

Jake Murphy  
20/2/24 • EN • 11



**2**


**CONTAINMENT UNIT**

Item

**GOT YOU NOW** When you play this item, choose a character. They can't challenge or quest while this item is in play.

**POWER SUPPLY** At the start of your turn, choose and discard a card or banish this item.

Cristian Romero  
20/2/24 • EN • 11



**4**

**DARKWING TOWER**  
Icy Headquarters  
Location

**EVIL VANQUISHED** During your turn, whenever an opposing Villain character is banished, you may ready a character here. If you do, they can't quest for the rest of this turn.

Disney  
20/2/24 • EN • 11