

**2**



**MULAN**  
Resourceful Recruit

Storyborn • Hero • Princess

**1 4**

**RIGOROUS TRAINING** Whenever this character quests, gain lore equal to her **Q**, to a maximum of 6 lore.

"Now remember, it's your first day of training, so listen to your teacher and no fightin', play nice with the other kids..."  
—Mushu

Amber Kormanovska  
69/204 • EN • 11

**1**



**STITCH**  
Naughty Experiment

Storyborn • Hero • Alien

**2 1**

**I DARE YOU!** — Chosen opposing character gains Reckless until the start of your next turn. (They can't quest and must challenge if able.)

"Hi."

Jihai Eva Gao  
70/204 • EN • 11

**4**



**BIG MAMA**  
Clever and Calming

Storyborn • Ally

**3 4**

Ward (Opponents can't choose this character except to challenge.)

"Gather 'round, little ones. Let Big Mama teach you how to stay warm in the snow!"

Ellie Horie  
71/204 • EN • 11

**2**



**MINNIE MOUSE**  
Spinning Skater

Storyborn • Hero

**3 3**

She's the epitome of grace, beauty, and a whole lot of fun.

Domenico Russo  
72/204 • EN • 11

**4**



**YAO**  
Snow Warrior

Storyborn • Ally

**4 3**

**OOH, I'M SCARED** During opponents' turns, this character gains Resist +2. (Damage dealt to them is reduced by 2.)

In his mind, he was "Snow-General Yao," surveying his frozen lands from atop his icy fortress.

Rosa la Barbara / Lirio Cacciatore  
73/204 • EN • 11

**7**



**CHIEN-PO**  
Snow Warrior

Storyborn • Ally

**7 7**

"Stay right here, little snowball. I'll come get you when it's time for your date with Ling's face."

Rosa la Barbara / Lirio Cacciatore  
74/204 • EN • 11

**3**



**LING**  
Snow Warrior

Storyborn • Ally

**2 3**

**BUILDING MUSCLES** 1 — Chosen character gets +1 **Q** this turn.

"If I keep carrying these, I'll be as strong as Chien-Po!"

Rosa la Barbara / Lirio Cacciatore  
75/204 • EN • 11

**3**



**BOOMER**  
Has the Beak

Storyborn • Ally

**4 3**

**SPOTTED HIM!** When you play this character, you may exert chosen damaged character.

"Good work, Boomer. We'll get him this time."  
—Dinky

James Rey Sanchez  
76/204 • EN • 11

**5**



**CHERNABOG**  
Unnatural Force

Storyborn • Villain

**5 4**

**DARK DANCE** When you play this character, you may shuffle chosen opposing character into their player's deck. If you do, that player may play a character from their discard for free.

Kendall Hale  
77/204 • EN • 11

**2**



**DINKY**  
Has the Brains

Storyborn • Ally

**1 2**

**GET HIM!** When you play this character, each opponent chooses one of their characters and deals 1 damage to them.

"Nail him, Boomer! Sock it to him!"

James Rey Sanchez  
78/204 • EN • 11

**8**



**STEGMUTT**  
Clumsy Dinosaur

Storyborn • Ally • Dinosaur

**7 7**

**WAKE OF DESTRUCTION** For each item card in your discard, you pay 1 **Q** less to play this character.

**COLLATERAL DAMAGE** When you play this character, you may put 3 item cards from your discard on the bottom of your deck in any order. If you do, deal 3 damage to chosen character.

David Galopin  
79/204 • EN • 11

**2**



**SQUEAKS**  
Cozy Caterpillar

Storyborn

**0 4**

Evasive (Only characters with Evasive can challenge this character.)

"Snug as a bug, while we're out here freezin' our b-b-beaks off!"  
—Boomer

Yu Nguyen  
80/204 • EN • 11

**3**



**ALADDIN**  
On the Edge of Adventure

Storyborn • Hero

**2 3**

**QUICK ON HIS FEET** Whenever you play an action, this character gains Evasive until the start of your next turn. (Only characters with Evasive can challenge them.)

Gweni  
81/204 • EN • 11

**5**



**MUSHU**  
Sneaky Dragon

Storyborn • Ally • Dragon

**3 2**

**SNOWY SURPRISE** When you play this character, deal 2 damage to chosen character.

"You want a snowball? I'll give you a snowball. I'll give you the biggest snowball you've ever seen!"

Matteo Marrocco  
82/204 • EN • 11

**4**



**GOOFY**  
Ghost of Jacob Marley

Storyborn • Ally • Ghost

**4 4**

Boost 2 **Q** (Once during your turn, you may pay 2 **Q** to put the top card of your deck facedown under this character.)

**GRAVE OUTCOME** When this character is banished, each opponent chooses and discards a card for each card that was under him.

Gonzalo Kenny  
83/204 • EN • 11

**5**



**COPPER**  
Champion of the Forest

Floodborn • Hero

**3 5**

Shift 3 **Q** (You may pay 3 **Q** to play this on top of one of your characters named Copper.)

**MORE TO EXPLORE** Whenever this character quests, your characters with Evasive get +1 **Q** this turn.

Ellie Horie  
84/204 • EN • 11

**1**



**COPPER**  
Hound Pup

Storyborn • Hero • Puppy

**2 1**

**FOUND YA** When you play this character, chosen player reveals their hand.

"How's this for a huntin' dog? He's just a little runt now, but he'll grow."  
—Amos Slade

Mariano Moreno  
85/204 • EN • 11

**3**



**VIXEY**  
Forest Friend

Storyborn • Ally

**1 3**

**SHOWIN' UP** If you have a character named Tod in play, you pay 1 **Q** less to play this character.

Evasive (Only characters with Evasive can challenge this character.)

Oggy Christenson  
86/204 • EN • 11

**1**

**TOD**  
All Alone

Storyborn • Hero

2 2

“Come on, now. I’m not going to harm you.”  
—Widow Tweed

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©Disney

**5**

**MINNIE MOUSE**  
Mrs. Cratchit

Storyborn • Ally

3 4

**WARD** (Opponents can’t choose this character except to challenge.)

**A MOTHER’S LOVE** When you play this character, you may put the top card of your deck facedown under one of your characters or locations with Boost. If you do, draw a card.

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**2**

**WHITE RABBIT**  
Late Again

Storyborn • Ally

2 2

**UNDERDOG** If this is your first turn and you’re not the first player, you pay 1 ⬇️ less to play this character.

**Evasive** (Only characters with Evasive can challenge this character.)

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**4**

**TOD**  
Playful Kit

Storyborn • Hero

2 4

**LOOK AT THIS!** Whenever this character quests, choose one:  
• Gain 1 lore.  
• Chosen character of yours gains Evasive until the start of your next turn. (Only characters with Evasive can challenge them.)

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**6**

**MICKEY MOUSE**  
Snowboard Ace

Dreamborn • Hero

4 6

**SLIPPERY SLOPE** When you play this character and when he leaves play, each opponent chooses and discards a card.

“Now, that’s what I call shredding!”

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**7**

**TOD**  
Knows All the Tricks

Floodborn • Hero

6 6

**Shift 5 ⬇️** (You may pay 5 ⬇️ to play this on top of one of your characters named Tod.)

**Evasive** (Only characters with Evasive can challenge this character.)

**IMPRESSIVE LEAPS** Twice during your turn, whenever this character is chosen for an action or an item’s ability, you may ready him.

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**4**

**DONALD DUCK**  
Fred Honeywell

Storyborn • Ally

4 4

**SPIRIT OF GIVING** Whenever you use the Boost ability of a character, you may put the top card of your deck under them facedown.

**WELL WISHES** During opponents’ turns, whenever one of your other characters is banished, you may draw a card for each card that was under them.

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©Disney

**2**

**STRIKE A GOOD MATCH**

Action • Song

(A character with cost 2 or more can ⚡️ to sing this song for free.)

Draw 2 cards, then choose and discard a card.

Please bring honor to us  
Please bring honor to us all

© Kendall Hale  
9/4/24 • EN • 11

©Disney, “Honor to Us All” by Will Witt  
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Disney Lucas  
©Disney

**2**

**SNOWBALL FIGHT**

Action

Each opponent chooses and discards a card. If you have a character with Evasive in play, gain 1 lore.

“Snowflakes compacted into sphere makes for excellent projectile.”  
—Jumbo Jookiba

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9/5/24 • EN • 11

Disney Lucas  
©Disney

**4**

**FREEZE THE VINE**

Action

Banish all locations. Draw 2 cards, then choose and discard a card.

“There’s only one way to stop this vine. Wait, no... It’s full of mixed ink? There’s too much! I can’t control it!”

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9/6/24 • EN • 11

Disney Lucas  
©Disney

**4**

**EDUCATION OR ELIMINATION**

Action • Song

(A character with cost 4 or more can ⚡️ to sing this song for free.)

Choose one:  
• Draw a card. Chosen character of yours gets +1 ⬆️ and gains Evasive until the start of your next turn. (Only characters with Evasive can challenge them.)  
• Banish chosen damaged character.

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©Disney

**3**

**SNOW FORT**

Item

**THE HIGH GROUND** Your characters get +1 ⬆️.

**BARRICADE** During opponents’ turns, your characters gain Resist +1. (Damage dealt to them is reduced by 1.)

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Disney Lucas  
©Disney

**2**

**RAFIKI’S BAKORA STAFF**

Item

**READ THE OMENS** ⬆️ 1 ⬇️ – Draw a card, then choose and discard a card.

**BONK!** 1 ⬇️. Banish this item – Deal 1 damage to chosen character.

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**3**

**RETRO EVOLUTION DEVICE**

Item

**TURN INTO DINOSAUR** ⬆️ 1 ⬇️. Banish chosen character of yours – Play a character with cost up to 2 more than the banished character for free.

“It’s great for reheating leftovers, and it turns people into dinosaurs.”  
—Stegmutt

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©Disney

**4**

**BATTERING RAM**

Item

**FULL FORCE** ⬆️ – Deal 1 damage to chosen damaged character.

**BREAK THROUGH** ⬆️. Banish this item – Banish chosen location.

“There’s a right tool for every job.”

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©Disney

**3**

**GAME PRESERVE**  
Protected Land  
Location

1 4

**EASY TO MISS** While there’s a character with Evasive here, this location gains Evasive. (Only characters with Evasive can challenge it.)

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