

8

GOOFY
Calumphing Gumshoe
 Floodborn • Hero • Detective

5 7

Shift 5 ☉

HOT PURSUIT When you play this character and whenever he quests, each opposing character gets -1 ☉ until the start of your next turn.

Federico Maria Cugliari
 223/204 • EN • 10

Disney Lorcana ©Disney

7

SUMBA
King in the Making
 Storyborn • Hero • Prince • Whisper

5 5

Boost 3 ☉

TIMELY ALLIANCE Whenever you put a card under this character, you may reveal the top card of your deck. If it's a character card, you may play that character for free and they enter play exerted. Otherwise, put it on the bottom of your deck.

noc4turne / Alice Pisoni
 224/204 • EN • 10

Disney Lorcana ©Disney

3

THE BLACK CAULDRON
 Item

THE CAULDRON CALLS ☉, 1 ☉ - Put a character card from your discard under this item faceup.

RISE AND JOIN ME! ☉, 1 ☉ - This turn, you may play characters from under this item.

Marcin Panasiuk
 225/204 • EN • 10

Disney Lorcana ©Disney

4

THE HORNED KING
Wicked Ruler
 Floodborn • Villain • King • Sorcerer

3 4

Shift 2 ☉

ARISE! Whenever one of your other characters is banished in a challenge, you may return that card to your hand, then choose and discard a card.

Alberto Dal Lago
 226/204 • EN • 10

Disney Lorcana ©Disney

6

DEMONA
Scourge of the Wyvern Clan
 Storyborn • Villain • Gargoyle • Sorcerer

5 6

AD SAXUM COMMUTATE When you play this character, exert all opposing characters. Then, each player with fewer than 3 cards in their hand draws until they have 3.

STONE BY DAY If you have 3 or more cards in your hand, this character can't ready.

Sara Loyol
 227/204 • EN • 10

Disney Lorcana ©Disney

4

CAN'T HOLD IT BACK ANYMORE
 Action • Song

Exert chosen opposing character. Move all damage counters from all other characters to that character.

Monika Palosz
 228/204 • EN • 10

Disney Lorcana ©Disney
 ©Disney, "Let It Go" Anderson, Michael Lopez ©2013 WMC (BM)

4

WERRY VANDERQUACK
Junior Prospector
 Floodborn • Ally

2 4

Shift 2 ☉

Ward

WORK SMARTER Whenever this character quests, if an opponent has more cards in their inkwell than you, you may put the top card of your deck into your inkwell facedown and exerted.

Iwo Widuliński
 229/204 • EN • 10

Disney Lorcana ©Disney

5

BALOO
Carefree Bear
 Floodborn • Ally

4 5

Shift 3 ☉

ROLL WITH IT When you play this character, choose one:

- Each player draws a card.
- Each player chooses and discards a card.

Lisanne Koeteuw
 230/204 • EN • 10

Disney Lorcana ©Disney

3

MALICIOUS, MEAN, AND SCARY
 Action • Song

Put 1 damage counter on each opposing character.

Marco Wulfr
 231/204 • EN • 10

Disney Lorcana ©Disney
 ©Disney, "The God of Dreams" Melissa Sitzer ©2016 WMC (BM) / WDC (ASCAP)



5

THE HEADLESS HORSEMAN
Terror of Sleepy Hollow

Storyborn • Villain

4 2

LEAVES NO TRACE When you play this character, banish chosen opposing character with 2 or less.

GATHERING STRENGTH During your turn, whenever an opposing character is banished, each of your characters gets +1 this turn.

Rubin Chung
232/204 • EN • 10

Disney Lorcana ©Disney



5

LADY TREMAINE
Sinister Socialite

Storyborn • Villain • Whisper

5 4

Boost 2

EXPEDIENT SCHEMES Whenever this character quests, if you've put a card under her this turn, you may play an action with cost 5 or less from your discard for free, then put that action card on the bottom of your deck instead of into your discard.

Javi Salas
233/204 • EN • 10

Disney Lorcana ©Disney



2

NEXT STOP, OLYMPUS

Action

If you have a character with 5 or more in play, you pay 2 less to play this action.

Ready chosen character. They can't quest for the rest of this turn. The next time they challenge a character this turn, gain 1 lore.

Tomek Pietrzyk
234/204 • EN • 10

Disney Lorcana ©Disney



6

JUDY HORPS
Lead Detective

Floodborn • Hero • Detective

6 4

Shift 4

LATERAL THINKING During your turn, your Detective characters gain Alert and Resist +2.

Slawomir Maniak
235/204 • EN • 10

Disney Lorcana ©Disney



4

CINDERELLA
Dream Come True

Storyborn • Hero • Princess

2 3

WHATEVER YOU WISH FOR At the end of your turn, if you played a Princess character this turn, you may put a card from your hand into your inkwell facedown to draw a card.

LadyShalirin
236/204 • EN • 10

©Disney "A Dream Is a Wish Your Heart Makes" Hoffman, Winemiller, David © 1948 WDMC (ASCAP) © Renewed



6

SPOOKY SIGHT

Action

Put all characters with cost 3 or less into their players' inkwells facedown and exerted.

Grzegorz Krysiński
237/204 • EN • 10

Disney Lorcana ©Disney



6

GOLIATH
Clan Leader

Dreamborn • Hero • Gargoyle

6 5

DUSK TO DAWN At the end of each player's turn, if they have more than 2 cards in their hand, they choose and discard cards until they have 2. If they have fewer than 2 cards in their hand, they draw until they have 2.

STONE BY DAY If you have 3 or more cards in your hand, this character can't ready.

Mariana "mi" Galiano
238/204 • EN • 10

Disney Lorcana ©Disney



5

NICK WILDE
Persistent Investigator

Floodborn • Ally • Detective

5 4

Shift 3

CASE CLOSED During your turn, whenever one of your Detective characters banishes another character in a challenge, draw a card.

Slawomir Maniak
239/204 • EN • 10

Disney Lorcana ©Disney



2

THE SWORD OF HERCULES

Item

MIGHTY HIT When you play this item, banish chosen opposing Deity character.

HAND-TO-HAND During your turn, whenever one of your characters banishes another character in a challenge, gain 1 lore.

Alberto Dal Lago
240/204 • EN • 10

Disney Lorcana ©Disney



4

GOOFY
Ghost Hunter

4 5

Dreamborn • Hero • Detective

PERFECT TRAP When you play this character, chosen opposing character gets -1 ⚡ until the start of your next turn.

"If you wanna beat a ghost, you gotta think like a ghost."

© Janel Reh
205/204 • EN • 10

Disney Lorcana ©Disney



2

GASTON
Frightful Bully

3 3

Storyborn • Villain • Whisper

Boost 2 ⚡ (Once during your turn, you may pay 2 ⚡ to put the top card of your deck facedown under this character.)

TOP THAT! Whenever this character quests, if there's a card under him, chosen opposing character can't challenge and must quest if able during their next turn.

© Nicholas Kole
206/204 • EN • 10

Disney Lorcana ©Disney



3

THE HORSEMAN STRIKES!

Action

Draw a card. You may banish chosen character with **Evasive**.

Just when you thought you'd escaped...

© Jaime Puga
207/204 • EN • 10

Disney Lorcana ©Disney



3

ELSA
Exploring the Unknown

1 3

Dreamborn • Hero • Queen • Sorcerer

CLOSER LOOK When you play this character, you may draw a card.

"This world still has secrets to uncover."

© Clio Wolfensberger
208/204 • EN • 10

Disney Lorcana ©Disney



2

MERLIN
Completing His Research

0 3

Storyborn • Mentor • Sorcerer • Whisper

Boost 2 ⚡ (Once during your turn, you may pay 2 ⚡ to put the top card of your deck facedown under this character.)

LEGACY OF LEARNING When this character is banished in a challenge, if he had a card under him, draw 2 cards.

© Gaku Kumatori
209/204 • EN • 10

Disney Lorcana ©Disney



2

THE HORNED KING
Triumphant Ghoul

2 2

Storyborn • Villain • King • Sorcerer

GRAND MACHINATIONS During your turn, if 1 or more cards have left a player's discard this turn, this character gets +2 ⚡.

"Only moments away from victory."

© Dev Madan
210/204 • EN • 10

Disney Lorcana ©Disney



1

WEBBY VANDERQUACK
Mystery Enthusiast

1 2

Storyborn • Ally

CONTAGIOUS ENERGY When you play this character, chosen character gets +1 ⚡ this turn.

"It's happening! IT'S HAPPENING! There's a whisper nearby, and I get to see it!"

© Rosa la Barbera / Livio Cacchiatore
211/204 • EN • 10

Disney Lorcana ©Disney



7

KAA
Secretive Snake

6 7

Storyborn • Villain

Evasive (Only characters with **Evasive** can challenge this character.)

It's hard to tell where the branches end and the snake begins.

© Mariana Moreno
212/204 • EN • 10

Disney Lorcana ©Disney



3

MEGARA
Secret Keeper

3 4

Storyborn • Ally • Whisper

Boost 1 ⚡ (Once during your turn, you may pay 1 ⚡ to put the top card of your deck facedown under this character.)

IT'LL BE FINE While there's a card under this character, she gets +1 ⚡ and gains "Whenever this character is challenged, each opponent chooses and discards a card."

© Pauline Voss
213/204 • EN • 10

Disney Lorcana ©Disney



1

TINKER BELL
Fancy Footwork

3 1

Storyborn • Ally • Fairy

“Okay, now we know pixie dust doesn’t affect the torn lorebook pages. Thanks, Tink.”
—Venturo, an Illumineer

Devin Elle Kurtz
214/204 • EN • 10

Disney Lorcana ©Disney



3

MULAN
Standing Her Ground

4 2

Storyborn • Hero • Princess

FLOWING BLADE During your turn, if you’ve put a card under one of your characters or locations this turn, this character takes no damage from challenges.

Nicoletta Baldari / Raquel Villanueva
215/204 • EN • 10

Disney Lorcana ©Disney



3

ALADDIN
Barreling Through

4 4

Storyborn • Hero • Whisper

Boost 1 (Once during your turn, you may pay 1 to put the top card of your deck facedown under this character.)
Reckless (This character can’t quest and must challenge each turn if able.)
ONLY THE BOLD While there’s a card under this character, your characters with Reckless gain “ – Gain 1 lore.”

E. Melaranci / Mario O. Gabriele
216/204 • EN • 10

Disney Lorcana ©Disney



2

DAISY DUCK
Ghost Finder

2 3

Dreamborn • Hero • Detective

Support (Whenever this character quests, you may add their to another chosen character’s this turn.)
“If I’m reading this right, these aren’t actually ghosts at all! Boy, you’re lucky I came along on this one.”

Alan Batson
217/204 • EN • 10

Disney Lorcana ©Disney



3

KRISTOFF
Mining the Ruins


2 3

Storyborn • Ally • Whisper

Boost 1 (Once during your turn, you may pay 1 to put the top card of your deck facedown under this character.)
WORTH MINING Whenever this character quests, if there’s a card under him, put the top card of your deck into your inkwell facedown and exerted.

Alejandro Hernandez
218/204 • EN • 10

Disney Lorcana ©Disney
©Disney • “The Frozen Heart”
Anderson-Lopez/Lopez ©2013 WMC (BMI)



4

SUDDEN SCARE

Action

Put chosen opposing character into their player’s inkwell facedown. That player puts the top card of their deck into their inkwell facedown.

Federico Maria Cugliari
219/204 • EN • 10

Disney Lorcana ©Disney



2

MINNIE MOUSE
Ghost Hunter

2 3

Dreamborn • Hero • Detective

SEARCH THE SHADOWS When you play this character, chosen Detective character gains Alert this turn. (They can challenge as if they had Evasive.)
It’s hard to catch a ghost without going somewhere spooky.

Brianna Garcia
220/204 • EN • 10

Disney Lorcana ©Disney



4

ROBIN HOOD
Ephemeral Archer

2 4

Storyborn • Hero • Whisper

Boost 1 (Once during your turn, you may pay 1 to put the top card of your deck facedown under this character.)
EXPERT SHOT Whenever this character quests, if there’s a card under him, deal 1 damage to up to 2 chosen characters.

Stefano Spagnuolo
221/204 • EN • 10

Disney Lorcana ©Disney



4

HE HURLED HIS THUNDERBOLT

Action • Song

(A character with cost 4 or more can to sing this song for free.)
Deal 4 damage to chosen character. Your Deity characters gain Challenger +2 this turn. (They get +2 while challenging.)

Carlos Luzzi
222/204 • EN • 10

Disney Lorcana ©Disney
©Disney • “The Gospel Truth”
©1997 WMC (BMI) / WMC (ASCAP)

6



BALOO
Friend and Guardian

Storyborn • Ally

3 8

Bodyguard (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

Support (Whenever this character quests, you may add their **○** to another chosen character's **○** this turn.)

Amanda Duarte / Julio Cesar
1/204 • EN • 10

2



GASTON
Frightful Bully

Storyborn • Villain • Whisper

3 3

Boost 2 ○ (Once during your turn, you may pay 2 **○** to put the top card of your deck facedown under this character.)

TOP THAT! Whenever this character quests, if there's a card under him, chosen opposing character can't challenge and must quest if able during their next turn.

Nicholas Kohn
7/204 • EN • 10

2



RAPUNZEL
Ready for Adventure

Dreamborn • Hero • Princess

1 2

Support (Whenever this character quests, you may add their **○** to another chosen character's **○** this turn.)

ACT OF KINDNESS Whenever one of your characters is chosen for Support, until the start of your next turn, the next time they would be dealt damage they take no damage instead.

Jackie Droujko
1/204 • EN • 10

6



HEADLESS MANHORSE
Manny

Storyborn • Ally

5 10

Manny was looking to get ahead, but he'd never considered that something in the Inkwell Caverns was looking for him.

Gabriel Quinn / Jules Dubost
4/204 • EN • 10

1



HIGGINS
Undercover Officer

Dreamborn • Ally • Detective

2 2

"The paper trail led me to this bench, in this park. I'll have to keep an eye peeled for my quarry. The Littering Loiterer won't give me the slip this time!"

Narges Jafari
5/204 • EN • 10

3



RAJAH
Devoted Protector

Storyborn • Ally

3 4

Bodyguard (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

He's determined to protect his friends, no matter what forms they take.

Andrea Fernstrand
6/204 • EN • 10

1



EILONWY
Princess of Ilyr

Storyborn • Ally • Princess

2 1

Support (Whenever this character quests, you may add their **○** to another chosen character's **○** this turn.)

"If you want to come with me, you may."

Pix Smith
7/204 • EN • 10

3



SCROOGE MCDUCK
On the Right Track

Storyborn • Hero

4 3

FABULOUS WEALTH! When you play this character, chosen character with a card under them gets +1 **◇** this turn.

"Curse me kilts, have I missed trouble!"

Adam Fenton
8/204 • EN • 10

3



WEBBY VANDERQUACK
Knowledge Seeker

Storyborn • Ally

1 6

I'VE READ ABOUT THIS! While you have a character or location in play with a card under them, this character gets +1 **◇**.

"If I'm correct, and I know I am, these are the plants from chapter 6 of Hana's Herbarium."

Lauren Lovring / Patry Babinovskiy
9/204 • EN • 10

2



GURGI
Apple Lover

Storyborn • Ally

2 3

HAPPY DAY! When you play this character, you may remove up to 2 damage from chosen character.

In its reflection he could see the future: Moments from now, they'd be less hungry.

McKay Anderson
10/204 • EN • 10

4



MRS. BEAKLEY
Former S.H.U.S.H. Agent

Storyborn • Ally

2 6

Bodyguard (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

Initiator of the STOP protocol: Strategic Termination of Progression.

Rosala Barbera / Livio Cacciatore
11/204 • EN • 10

3



BAGHERA
Cautious Explorer

Storyborn • Ally

4 4

He had seen many strange things in the Mysterious Ruins, but the glowing river was the most concerning. It looked and moved like water but somehow felt... different.

Brian Weisz
12/204 • EN • 10

3



SHANTI
Village Girl

Storyborn • Ally

0 5

Singer 5 (This character counts as cost 5 to sing songs.)

Her song winds through the forest, the gentle melody soothing the hearts of all who hear it.

Casey Robin
13/204 • EN • 10

3



FLASH
Records Specialist

Dreamborn • Ally

3 4

HOLD... YOUR HORSES! This character enters play exerted.

DEEP RESEARCH! Whenever this character quests, you may give chosen Detective character +2 **○** this turn.

Sergio Maininelli
14/204 • EN • 10

5



TARAN
Pig Keeper

Storyborn • Hero

5 5

Support (Whenever this character quests, you may add their **○** to another chosen character's **○** this turn.)

FOLLOW THE PIG! Whenever this character quests, you may return a character card named Hen Wen from your discard to your hand.

Aljondin Hernandez
15/204 • EN • 10

2



SEBASTIAN
Loyal Crab

Storyborn • Ally

1 1

"A fine mess you've gotten yourself into this time, Sebastian. If the Sea King finds out something's wrong with Ariel before we find a way to fix it, you really will be in hot water!"

Laura De Pascale
16/204 • EN • 10

4



ARIEL
Ethereal Voice

Storyborn • Hero • Princess • Whisper

3 4

Boost 1 ○ (Once during your turn, you may pay 1 **○** to put the top card of your deck facedown under this character.)

COMMAND PERFORMANCE! Once during your turn, whenever you play a song, if there's a card under this character, you may draw a card.

Clio Wolfenberger
17/204 • EN • 10

6



SCROOGE MCDUCK
Cavern Prospector

Floodborn • Hero

4 7

Shift 4 ○ (You may pay 4 **○** to play this on top of one of your characters named Scrooge McDuck.)

SPECULATION! Whenever you play a character or location with Boost, you may put the top card of your deck facedown under them.

Giulia Riva
18/204 • EN • 10



2

MOWGLI
Man Cub

1 2

Storyborn • Hero

HAVE A BETTER LOOK When you play this character, chosen opponent reveals their hand and discards a non-character card of their choice.

"This place is just a different kind of jungle."

Casey Robin
16/204 • EN • 10



7

SIMBA
King in the Making

5 5

Storyborn • Hero • Prince • Whisper

Boost 3 (Once during your turn, you may pay 3 to put the top card of your deck face-down under this character.)

TIMELY ALLIANCE Whenever you put a card under this character, you may reveal the top card of your deck. If it's a character card, you may play that character for free and enter play exerted. Otherwise, put it on the bottom of your deck.

Kim
20/204 • EN • 10



4

GOOFY
Ghost Hunter

4 5

Dreamborn • Hero • Detective

PERFECT TRAP When you play this character, chosen opposing character gets -1 until the start of your next turn.

"If you wanna beat a ghost, you gotta think like a ghost."

Janel Rih
21/204 • EN • 10



4

DELLA DUCK
Returning Mother

2 5

Storyborn • Ally

HERE TO HELP When you play this character, you may ready chosen character with Boost. If you do, they can't quest or challenge for the rest of this turn.

"I promise I'm coming home, somehow. Nothing can stop Della Duck!"

Jihui Eva Gao
22/204 • EN • 10



4

MICKEY MOUSE
Amber Champion

2 5

Dreamborn • Hero

LEADING THE WAY Your other Amber characters get +2.

FRIENDLY CHORUS While you have 2 or more other Amber characters in play, this character gains Singer 8. (They count as cost 8 to sing songs.)

Lisa Perenna
23/204 • EN • 10



8

GOOFY
Galumphing Gumshoe

5 7

Floodborn • Hero • Detective

Shift 5 (You may pay 5 to play this on top of one of your characters named Goofy.)

HOT PURSUIT When you play this character and whenever he quests, each opposing character gets -1 until the start of your next turn.

Gaomni Boni
24/204 • EN • 10



5

GAZELLE
Ballad Singer

3 8

Dreamborn • Ally

Singer 7 (This character counts as cost 7 to sing songs.)

CROWD FAVORITE When you play this character, you may put a song card from your discard on the top of your deck.

Celeste Janack
25/204 • EN • 10



4

SEARCH FOR CLUES

Action

The player or players with the most cards in their hands choose and discard 2 cards. If you have a Detective character in play, gain 1 lore.

Judy: "Wait, are these lorebook pages?"
Nick: "Looks like it, Carrots. Maybe that's where the whispers come from!"

Rubin Chang
26/204 • EN • 10



3

OR REWRITE HISTORY!

Action • Song

(A character with cost 3 or more can to sing this song for free.)

Return a character card from your discard to your hand.

Every day they're out there making DuckTales! Woo-oo!

Carlos Gomes Cabral
27/204 • EN • 10



2

DELLA'S MOON LULLABY

Action • Song

(A character with cost 2 or more can to sing this song for free.)

Chosen opposing character gets -2 until the start of your next turn. Draw a card.

Life is strange and vast

Baetrice Blau / Otto Paredes
28/204 • EN • 10



3

THE HORSEMAN STRIKES!

Action

Draw a card. You may banish chosen character with Evasive.

Just when you thought you'd escaped...

James Page
29/204 • EN • 10



2

RECOVERED PAGE

Item

WHAT IS TO COME When you play this item, look at the top 4 cards of your deck. You may reveal a character card and put it into your hand. Put the rest on the bottom of your deck in any order.

WHISPERED POWER 1 Banish this one - Put the top card of your deck face-down under one of your characters or locations with Boost.

Kasia Brzezinska
30/204 • EN • 10



3

WEBBY'S DIARY

Item

LATEST ENTRY Whenever you put a card under one of your characters or locations, you may pay 1 to draw a card.

"A girl needs a place to put her innermost thoughts and feelings—not to mention trap designs!"
—Webby

Julie Yu
31/204 • EN • 10



3

THE BLACK CAULDRON

Item

THE CAULDRON CALLS 1, 1 - Put a character card from your discard under this item face-up.

RISE AND JOIN ME! 1, 1 - This turn, you may play characters from under this item.

Kathin Cuthbertson
32/204 • EN • 10



2


MUNCHINGS AND CRUNCHINGS

Item

WHAT A JUICY APPLE - Remove up to 2 damage from chosen character.

COME ON OUT! You pay 1 less to play characters named Gurgi.

Marco Giorgianni
33/204 • EN • 10



2

DUCKBURG
Famoso's Funnone
Location

WHERE FUN IS IN THE ZONE Whenever a character quests while here, you pay 2 less for the next character you play this turn.

Silvana Marchionni
34/204 • EN • 10

4

MINNIE MOUSE
Amethyst Champion

2 3

Dreamborn • Hero

MYSTICAL BALANCE Whenever one of your other Amethyst characters is banished in a challenge, you may draw a card.

Lisa Parfenoza
35/204 • EN • 10

4

THE HORNED KING
Wicked Ruler

3 4

Floodborn • Villain • King • Sorcerer

Shift 2 (You may pay 2 to play this on top of one of your characters named The Horned King.)

ARISE! Whenever one of your other characters is banished in a challenge, you may return that card to your hand, then choose and discard a card.

Julian del Rey
36/204 • EN • 10

5

GWYTHAINT
Savage Hunter

4 3

Storyborn • Ally • Dragon

Evasive (Only characters with Evasive can challenge this character.)

SWOOPING STRIKE Whenever this character quests, each opponent chooses and exerts one of their ready characters.

João Moura
37/204 • EN • 10

1

THE HORNED KING
Heartless Devil

2 2

Storyborn • Villain • King • Sorcerer

"Untried courage is no match for his evil."
—Dalben

Kevin Sidhartha
38/204 • EN • 10

5

CAULDRON BORN
Mindless Horde

6 7

Storyborn

"My beloved warriors have come to life! All the dead of centuries past! Never has anyone created an army like this!"
—The Horned King

Kendall Hale
39/204 • EN • 10

4

DEMONA
Betrayer of the Clan

4 6

Storyborn • Villain • Gargoyle • Sorcerer

Challenger +2 (While challenging, this character gets +2.)

STONE BY DAY If you have 3 or more cards in your hand, this character can't ready.

Alice Pironi
40/204 • EN • 10

3

MAGICA DE SPELL
Shadowy and Sinister

3 4

Storyborn • Villain • Sorcerer

DARK INCANTATION When you play this character, you may shuffle a card from chosen player's discard into their deck.

"My power is still not enough. I need something more. Something... shadowy."

Brian Kesinger
41/204 • EN • 10

4

LENA SABREWING
Mysterious Duck

3 3

Storyborn • Ally • Sorcerer

ARCANE CONNECTION When you play this character, if you have a character or location in play with a card under them, gain 1 lore.

"This is a strange kind of magic. These 'whispers' seem independent, but they're still incomplete."

Mara Tingo
42/204 • EN • 10

2

IAGO
Stompin' Mad

0 2

Storyborn • Ally

Challenger +5 (While challenging, this character gets +5.)

"That does it—now I'm really ticked off!"

Denise Chio
43/204 • EN • 10

2

VIOLET SABREWING
Senior Junior Woodchuck

3 1

Storyborn • Ally

Evasive (Only characters with Evasive can challenge this character.)

"At last, an opportunity to earn my Mysterious Ruins Exploration badge!"

Lauren Lerveng
44/204 • EN • 10

3

ELSA
Exploring the Unknown

1 3

Dreamborn • Hero • Queen • Sorcerer

CLOSER LOOK When you play this character, you may draw a card.

"This world still has secrets to uncover."

Clio Wolfenberger
45/204 • EN • 10

4

MUSHU
Braggin' Dragon

4 4

Storyborn • Ally • Dragon

"I'm the scariest thing in this forest. That pumpkin head should be scared of me!"

Giorgio Di Santo
46/204 • EN • 10

3

DUCKWORTH
Ghost Butler

3 1

Storyborn • Ally • Ghost

Rush (This character can challenge the turn they're played.)

FINAL ACT During your turn, when this character is banished, you may put the top card of your deck facedown under one of your characters or locations with Boost.

Brian Kesinger
47/204 • EN • 10

4

NIBS
Lost Boy

3 3

Storyborn • Ally

LOOK WHO'S BACK When this character is banished in a challenge, return this card to your hand.

"That was fun! Let's do it again!"

Isabella Cerasuolo
48/204 • EN • 10

2

THE HORNED KING
Triumphant Ghoul

2 2

Storyborn • Villain • King • Sorcerer

GRAND MACHINATIONS During your turn, if 1 or more cards have left a player's discard this turn, this character gets +2.

"Only moments away from victory."

Dev Madan
49/204 • EN • 10

6

CREEPER
Loyal Lackey

5 4

Storyborn • Ally

"Yes! Things are going exactly as sire planned. Soon the cauldron will be ours—I mean his."

Aljando Hernandez
50/204 • EN • 10

5

COLDSTONE
Reincarnated Cyborg

5 4

Storyborn • Ally • Gargoyle

THE CANTRIPS HAVE BEEN SPOKEN When you play this character, if you have 2 or more Gargoyle character cards in your discard, gain 2 lore.

"It's alive! Alive! I've always wanted to say that."
—Xanatos

Cam Kendall / Aljando Hernandez
51/204 • EN • 10

5

MAGICA DE SPELL
Spiteful Sorceress

3 6

Storyborn • Villain • Sorcerer

MYSTICAL MANIPULATION Whenever you put a card under one of your characters or locations, you may move 1 damage counter from chosen character to chosen opposing character.

"I am the stuff of nightmares lurking in the hidden recesses of your mind!"

Mattéo Marozco
52/204 • EN • 10



3

NANA
Canine Caregiver

3 3

Storyborn • Ally

HELPFUL INSTINCTS When you play this character, you may choose and discard a card to return chosen character with cost 2 or less to their player's hand.

Rosalia Barbara / Livio Cacciatore
55/204 • EN • 10



7

MAGICA DE SPELL
Conniving Sorceress

7 7

Floodborn • Villain • Sorcerer

SHIFT 7 (You may pay 7 to play this on top of one of your characters named Magica De Spell.)

SHADOW'S GRASP When you play this character, if you used Shift to play her, you may draw 4 cards.

Rebecka Hellmersson
54/204 • EN • 10



6

DEMONA
Scourge of the Wyvern Clan

5 6

Storyborn • Villain • Gargoyle • Sorcerer

AD SAXUM COMMUTATE When you play this character, exert all opposing characters. Then, each player with fewer than 3 cards in their hand draws until they have 3.

STONE BY DAY If you have 3 or more cards in your hand, this character can't ready.

Leonardo Gammichele
55/204 • EN • 10



5

HADES
Looking for a Deal

3 4

Storyborn • Villain • Deity

WHAT D'YA SAY? When you play this character, you may choose an opposing character. If you do, draw 2 cards unless that character's player puts that card on the bottom of their deck.

"I'm kind of on a schedule here—I got plans for August."

Javi Salas
56/204 • EN • 10



1

OLAF
Helping Hand

2 1

Storyborn • Ally

SECOND CHANCE When this character leaves play, you may return chosen character of yours to your hand.

"Here, hold this while I get help. Try not to go anywhere."

Matteo Marocco
57/204 • EN • 10



2

MERLIN
Completing His Research

0 3

Storyborn • Mentor • Sorcerer • Whisper

Boost 2 (Once during your turn, you may pay 2 to put the top card of your deck facedown under this character.)

LEGACY OF LEARNING When this character is banished in a challenge, if he had a card under him, draw 2 cards.

Saki Kumatori
58/204 • EN • 10



5

URSULA
Whisper of Vanessa

4 5

Storyborn • Villain • Sorcerer • Whisper

Boost 1 (Once during your turn, you may pay 1 to put the top card of your deck facedown under this character.)

SLIPPERY SPELL While there's a card under this character, she gets +1 and gains Evasive. (Only characters with Evasive can challenge them.)

Angolina "Spidee" Ricardo
59/204 • EN • 10



3

CHESHIRE CAT
Inexplicable

3 4

Storyborn • Whisper

Boost 2 (Once during your turn, you may pay 2 to put the top card of your deck facedown under this character.)

IT'S LOADS OF FUN Whenever you put a card under this character, you may move up to 2 damage counters from chosen character to chosen opposing character.

Alice Pisani
60/204 • EN • 10



3

BEGONE!

Action

Return chosen character, item, or location with cost 3 or less to their player's hand.

"Alakazam, alakazok, send this page back to its book!"

Agathe Malin
61/204 • EN • 10



4

CAN'T HOLD IT BACK ANYMORE

Action • Song

(A character with cost 4 or more can sing this song for free.)

Exert chosen opposing character. Move all damage counters from all other characters to that character.

E. Melaranci / Mario O. Gabriele
62/204 • EN • 10



1

SWOOPING STRIKE

Action

Each opponent chooses and exerts one of their ready characters.

You could try to run...

Gabriel Nascimento
63/204 • EN • 10



2

PERFORMANCE REVIEW

Action

chosen ready character of yours to draw cards equal to that character's.

"Listen, fellas, it's a real 'what have you done for me lately' business. So give me something to work with here!"

Patri Balanovsky
64/204 • EN • 10



3


FRAGILE AS A FLOWER

Action • Song

(A character with cost 3 or more can sing this song for free.)

Draw a card. Exert chosen character with cost 2 or less. They can't ready at the start of their next turn.

Janel Reh
65/204 • EN • 10



2

JUNIOR WOODCHUCK GUIDEBOOK

Item

THE BOOK KNOWS EVERYTHING Banish this item — Draw 2 cards.

"How come ghosts get a whole section, but not were-ducks?!"
— Huey

Francoesa Risoldi
66/204 • EN • 10



3


GRIMORUM ARCANORUM

Item

DOCTRINA ADDUCERE During your turn, whenever an opposing character becomes exerted, gain 1 lore.

CELERITAS Your characters named Demona gain Rush. (They can challenge the turn they're played.)

Ish Chua
67/204 • EN • 10



2

THE GREAT ILLUMINARY
Abandoned Laboratory

Location

STARTLING DISCOVERY Characters gain "Draw a card" while here.

"Remember, we're looking for clues to who tore up the lorebook pages."
— Elisa Mizra

Play Icons
68/204 • EN • 10

2



BALOO
Laid-Back Bear

2 4

Storyborn • Ally

"I tell ya, for a spooky forest, this place is all right. Plenty of berries, lots of trees for back-scratching... A bear could do a lot worse."

Laura Passerli
69/204 • EN • 10

1



BIG NOSE
Lovesick Poet

1 3

Storyborn • Ally

"Thou art pretty as a braw! Thy hair's as dark as a moonless night Thy cheeks the red of leaves in fall—I love to sit and watch you fight!"

Jochim van Gool
70/204 • EN • 10

3



FLOTSAM
Slippery as an Eel

4 2

Storyborn • Ally

Evasive (Only characters with Evasive can challenge this character.)

"You're in our world now."

Ricardo Caria
71/204 • EN • 10

3



KAA
Suspicious Serpent

3 2

Storyborn • Villain

Ward (Opponents can't choose this character except to challenge.)

"It's besst to play it s-ssafe."

Sergio Mancinelli
72/204 • EN • 10

1



WEBBY VANDERQUACK
Mystery Enthusiast

1 2

Storyborn • Ally

CONTAGIOUS ENERGY When you play this character, chosen character gets +1 ⬠ this turn.

"It's happening! IT'S HAPPENING! There's a whisper nearby, and I get to see it!"

Rosalía Barbosa / Livia Caracciolo
73/204 • EN • 10

1



FINNICK
Tiny Terror

1 2

Storyborn • Ally

YOU BETTER RUN When you play this character, you may pay 2 ⬠ to return chosen opposing character with 2 ⬠ or less to their player's hand.

Mario Oscar Gabriele
74/204 • EN • 10

6



VLADIMIR
Ceramic Unicorn Fan

5 6

Storyborn • Ally

HIGH STANDARDS Whenever this character quests, you may banish chosen item.

His commitment to excellent craftsmanship is unparalleled.

Jochim van Gool
75/204 • EN • 10

4



FLINTHEART GLOMGOLD
Scheming Billionaire

1 4

Storyborn • Villain

TRY ME While you have a character or location in play with a card under them, this character gains **Ward**. (Opponents can't choose them except to challenge.)

"Long live Glomgold! Glomgold! Glomgold!"

Mike Parker
76/204 • EN • 10

7



JETSAM
Opportunistic Eel

6 6

Storyborn • Ally

AMBUSH FROM THE DEEP When you play this character, deal 3 damage to chosen opposing damaged character.

"You're coming with us."

Ricardo Caria
77/204 • EN • 10

5



HOOK HAND
Unexpectedly Friendly

6 5

Storyborn • Ally

"You're a strange lookin' glimmer, ain't'cha?" he said to the whisper lingering uncertainly in the doorway. "Welcome to the Snuggly Duckling!"

Jochim van Gool
78/204 • EN • 10

7



KAA
Secretive Snake

6 7

Storyborn • Villain

Evasive (Only characters with Evasive can challenge this character.)

It's hard to tell where the branches end and the snake begins.

Mariana Moreno
79/204 • EN • 10

2



EMILY QUACKFASTER
Level-Headed Librarian

2 2

Storyborn • Ally

RECOMMENDED READING When you play this character, you may put the top card of your deck facedown under one of your characters or locations with **Boost**.

"Hana's Herborium? The book that Illumeer wrote? Our only copy has been checked out, sadly."

Mario Oscar Gabriele
80/204 • EN • 10

1



FLYNN RIDER
Spectral Scoundrel

1 2

Storyborn • Hero • Prince • Whisper

Boost 2 ⬠ (Once during your turn, you may pay 2 ⬠ to put the top card of your deck facedown under this character.)

I'LL TAKE THAT While there's a card under this character, he gets +2 ⬠ and +1 ⬠.

Gaku Kumatori
81/204 • EN • 10

4



BELLWETHER
Master Manipulator

3 3

Storyborn • Villain

VENDETTA When this character is challenged and banished, put 1 damage counter on each opposing character.

"I will have sweet revenge!"

Kenneth Anderson
82/204 • EN • 10

4



LAUNCHPAD
Exceptional Pilot

4 4

Storyborn • Ally

OFF THE MAP When you play this character, you may banish chosen location.

"You can't spell 'crash-landed' without 'landed!'"

Aristidis Zentelis
83/204 • EN • 10

5



PENUMBRA
Moon Alien

7 6

Storyborn • Alien

"You will treat the vastly superior Moon with respect, or you will suffer the ultimate consequence."

Mike Parker
84/204 • EN • 10

5



BALOO
Carefree Bear

4 5

Floodborn • Ally

Shift 3 ⬠ (You may pay 3 ⬠ to play this on top of one of your characters named Baloo.)

ROLL WITH IT When you play this character, choose one:

- Each player draws a card.
- Each player chooses and discards a card.

Luis Huerta
85/204 • EN • 10

3



MEGARA
Secret Keeper

3 4

Storyborn • Ally • Whisper

Boost 1 ⬠ (Once during your turn, you may pay 1 ⬠ to put the top card of your deck facedown under this character.)

I'LL BE FINE While there's a card under this character, she gets +1 ⬠ and gains "Whenever this character is challenged, each opponent chooses and discards a card."

Paullini Voss
86/204 • EN • 10

3



GOLDIE O'GILT
Cunning Prospector

3 4

Storyborn

CLAIM JUMPER When you play this character, chosen opponent reveals their hand and discards a location card of your choice.

STRIKE GOLD Whenever this character quests, you may put a location card from chosen player's discard on the bottom of their deck to gain 1 lore.

Jiahui Eoo Gao
6/17/24 • EN • 10

6



SHERE KHAN
Fearsome Tiger

5 4

Storyborn • Villain

Evasive (Only characters with *Evasive* can challenge this character.)

ON THE HUNT Whenever this character quests, banish chosen opposing damaged character. Then, you may put 1 damage counter on another chosen character.

Luis Hietala
6/8/24 • EN • 10

2



SCROOGE MCDUCK
S.H.U.S.H. Agent

0 2

Storyborn • Hero

BACKUP PLAN When you play this character, draw a card, then choose and discard a card.

ON THE MOVE When this character is challenged, return this card to your hand. (No damage is dealt in that challenge.)

Federica Maria Cugiani
6/9/24 • EN • 10

3



AKELA
Forest Runner

2 5

Storyborn • Ally

AHEAD OF THE PACK 1 - This character gets +1 this turn.

"Follow me, if you can," Akela said, bounding into the Bitterwood. "The hunt is on!"

Shavin Ivan
9/7/24 • EN • 10

5



GOOFY
Emerald Champion

3 5

Dreamborn • Hero

EVEN THE SCORE Whenever one of your other Emerald characters is challenged and banished, banish the challenging character.

PROVIDE COVER Your other Emerald characters gain Ward. (Opponents can't choose them except to challenge.)

Lisa Parfenna
9/12/24 • EN • 10

6



LITTLE JOHN
Impenetrable Outlaw

4 5

Storyborn • Ally • Whisper

Boost 3 (Once during your turn, you may pay 3 to put the top card of your deck facedown under this character.)

READY TO RASSLE Whenever you put a card under this character, ready him.

Nicolas Kohl
9/12/24 • EN • 10

4



WEBBY VANDERQUACK
Junior Prospector

2 4

Floodborn • Ally

Shift 2 (You may pay 2 to play this on top of one of your characters named Webby Vanderquack.)

Ward

WORK SMARTER Whenever this character quests, if an opponent has more cards in their inkwell than you, you may put the top card of your deck into your inkwell facedown and exiled.

Jon Denek / Hayley Evans
9/3/24 • EN • 10

2



SO BE IT!

Action

Each of your characters gets +1 this turn. You may banish chosen item.

He's a patient merman—up to a point.

Valentina Graziano
9/4/24 • EN • 10

6



TRUST IN ME

Action • Song

(A character with cost 6 or more can sing this song for free.)

Choose one:

- Each opposing character gets -1 until the start of your next turn.
- Each opponent chooses and discards 2 cards.

Medija Joss
9/5/24 • EN • 10

1



CHOMP!


Action

Deal 2 damage to chosen damaged character.

Mickey: "What IS that thing?!"
Goofy: "It's hungry, that's what!"

Grace Tam
9/6/24 • EN • 10

3



MALICIOUS, MEAN, AND SCARY

Action • Song

(A character with cost 3 or more can sing this song for free.)

Put 1 damage counter on each opposing character.

My sneer could curdle dairy

Marcello Vignali
9/7/24 • EN • 10

3



POTION OF MALICE

Item

SUPPRESSED ANGER 1 - Put 1 damage counter on chosen character.

MINDLESS RAGE Banish this item - Each opposing damaged character gains *Reckless* until the start of your next turn. (They can't quest and must challenge if able.)

Nicolas Ky
9/8/24 • EN • 10

3



INSCRUTABLE MAP

Item

BACKTRACK 1 - Chosen opposing character gets -1 until the start of your next turn.

Nick: "What kind of nonsense is this?"
Judy: "These symbols must mean something..."

Jessam Cao
9/9/24 • EN • 10

2



ENIGMATIC INKCASTER

Item

ITS OWN REWARD - If you've played 2 or more cards this turn, gain 1 lore.

"Whoever's room this was, I think we just found their inkcaster."
-Shanzay, an Illumineer

Rizal Bojar
10/2/24 • EN • 10

2



BLESSED BAGPIPES

Item

MCDUCK HEIRLOOM When you play this item, you may put the top card of your deck facedown under one of your characters or locations with *Boost*.

BATTLE ANTHEM Whenever one of your characters or locations with a card under them is challenged, gain 1 lore.

Simone Buzenfarino
10/1/24 • EN • 10

2



WHITE AGONY PLAINS
Golden Lagoon
Location

7

PURE LIQUID GOLD This location gets +1 for each character here.

1

Alvarstein Bore
10/2/24 • EN • 10

2



DIABLO
Watchful Raven

3 3

Storyborn • Ally

“Be careful when gathering herbs in the Inkwell Caverns. You never know who’s watching.”
—Hana’s Herborium

© Gaëlle Jacopini / Lino Casciatore
107/204 • EN • 10

2



ARES
God of War

3 3

Storyborn • Deity

Reckless (This character can’t quest and must challenge each turn if able.)

CALL TO BATTLE Once during your turn, whenever you put a card under one of your characters or locations, you may ready chosen character. If you do, that character can’t quest for the rest of this turn.

© Konsten Halo
104/204 • EN • 10

3



PETER PAN
High Flier

1 3

Storyborn • Hero

Evasive (Only characters with Evasive can challenge this character.)

“Wanna race? Last one through the Inkwell Caverns is a codfish!”

© Marcel Berg
105/204 • EN • 10

1



TINKER BELL
Fancy Footwork

3 1

Storyborn • Ally • Fairy

“Okay, now we know pixie dust doesn’t affect the torn lorebook pages. Thanks, Tink.”
—Ventura, an Illumineer

© Devin Elle Kurtz
106/204 • EN • 10

3



RAKSHA
Fearless Mother

5 3

Storyborn • Ally

ON PATROL Once during your turn, you may pay 1 ⬢ less to move this character to a location.

Her name means “protection,” and she’ll do anything to defend the cubs under her care.

© Shavin Ivan / Jaime Puga
107/204 • EN • 10

2



SHERE KHAN
Keen-Eyed Hunter

3 3

Storyborn • Villain

“Jungle or forest, it doesn’t matter. I’d recognize the scent of man anywhere.”

© Mariana Moreno
108/204 • EN • 10

6



RAMA
Vigilant Father

6 6

Storyborn • Ally

PROTECTION OF THE PACK Whenever you play another character with 5 ⬢ or more, you may ready this character. If you do, he can’t quest for the rest of this turn.

With cubs to protect, any strange sound must be investigated.

© Shavin Ivan
109/204 • EN • 10

1



MOTHER GOTHEL
Underhanded Schemer

2 1

Storyborn • Villain • Sorcerer

SOMEBODY’S GOT TO USE IT If a character was banished this turn, this character gets +2 ⬢.

“The world is a cruel place, and sometimes you’ve got to be a little cruel to get by.”

© Malia Ewart
110/204 • EN • 10

4



KATRINA VAN TASSEL
Rosy-Cheeked Lass

6 4

Storyborn

She danced the night away, hoping to find someone who could keep up with her.

© Celeste Jamack
111/204 • EN • 10

3



HERMES
Harried Messenger

3 3

Storyborn • Deity

Rush (This character can challenge the turn they’re played.)

“What do you mean, ‘late’? Kid, I was ahead of my time before time was invented!”

© Rodrigo Camilo
112/204 • EN • 10

2



BEAST
Aggressive Lord

3 2

Storyborn • Hero • Prince • Whisper

Boost 2 ⬢ (Once during your turn, you may pay 2 ⬢ to put the top card of your deck facedown under this character.)

THAT’S MINE Whenever he challenges another character, if there’s a card under this character, each opponent loses 1 lore and you gain 1 lore.

© Juan Diego León
113/204 • EN • 10

3



BRONX
Ferocious Beast

6 4

Storyborn • Ally • Gargoyle

Reckless (This character can’t quest and must challenge each turn if able.)

STONE BY DAY If you have 3 or more cards in your hand, this character can’t ready.

© Michaela Martin / Lino Casciatore
114/204 • EN • 10

5



TINKER BELL
Temperamental Fairy

5 3

Floodborn • Ally • Fairy

Shift 3 ⬢ (You may pay 3 ⬢ to play this on top of one of your characters named Tinker Bell.)

HARMLESS DIVERSION When you play this character, exert chosen opposing character with 2 ⬢ or less.

© Malia Ewart
115/204 • EN • 10

6



DAVID XANATOS
Charismatic Leader

5 5

Storyborn • Villain

LEARN FROM EVERYTHING During your turn, whenever one of your characters is banished, draw a card.

WHAT ARE YOU WAITING FOR? Whenever this character quests, chosen character gains Rush this turn. (They can challenge the turn they’re played.)

© Randy Bishop
116/204 • EN • 10

6



HANS
Brazen Manipulator

6 4

Storyborn • Villain • Prince

JUSTLING FOR POWER King and Queen characters can’t quest.

GROWING INFLUENCE At the start of your turn, if an opponent has 2 or more ready characters in play, gain 2 lore.

© Josh Black / Alejandro Hernandez
117/204 • EN • 10

4



HERCULES
Mighty Leader

5 3

Storyborn • Hero • Prince • Deity

EVER VIGILANT This character can’t be dealt damage unless he’s being challenged.

EVER VALIANT While this character is exerted, your other Hero characters can’t be dealt damage unless they’re being challenged.

© Amanda MacFarlane
118/204 • EN • 10

4



GOLIATH
Guardian of Castle Wyvern

5 5

Storyborn • Hero • Gargoyle

BE CAREFUL, ALL OF YOU Whenever one of your Gargoyle characters challenges another character, gain 1 lore.

STONE BY DAY If you have 3 or more cards in your hand, this character can’t ready.

© Max Groden
119/204 • EN • 10

2



BROOKLYN
Second in Command

3 2

Storyborn • Ally • Gargoyle

Evasive (Only characters with Evasive can challenge this character.)

STONE BY DAY If you have 3 or more cards in your hand, this character can’t ready.

“If they think we’re beasts and monsters...”

© Cam Kendall
120/204 • EN • 10

4

DONALD DUCK
Ruby Champion

4 4

Dreamborn • Hero

HIGH ENERGY Your other Ruby characters get +1 ⚡.

POWERFUL REWARD Your other Ruby characters with 7 ⚡ or more get +1 ⚡.

© Lisa Perleberg
12/204 • EN • 10

3

ELISA MAZA
Intrepid Investigator

4 3

Storyborn • Hero • Detective

SPECIAL DETAIL While you have 2 or more other characters in play with 5 ⚡ or more, this character gets +2 ⚡.

"Now, you can let me look the place over, or I can come back with a warrant and a lot more cops. Your call!"

© Paloma Savageo
12/204 • EN • 10

3

ALADDIN
Barreling Through

4 4

Storyborn • Hero • Whisper

Boost 1 ⚡ (Once during your turn, you may pay 1 ⚡ to put the top card of your deck facedown under this character.)

Reckless (This character can't quest and must challenge each turn if able.)

ONLY THE BOLD While there's a card under this character, your characters with Reckless gain "G - Gain 1 lore."

© E. Malaranci / Mario O. Gabriele
12/204 • EN • 10

5

LADY TREMAINE
Sinister Socialite

5 4

Storyborn • Villain • Whisper

Boost 2 ⚡ (Once during your turn, you may pay 2 ⚡ to put the top card of your deck facedown under this character.)

EXPEDIENT SCHEMES Whenever this character quests, if you've put a card under her this turn, you may play an action with cost 5 or less from your discard for free, then put that action card on the bottom of your deck instead of into your discard.

© Mariana Moreno
12/204 • EN • 10

5

THE HEADLESS HORSEMAN
Terror of Sleepy Hollow

4 2

Storyborn • Villain

LEAVES NO TRACE When you play this character, banish chosen opposing character with 2 ⚡ or less.

GATHERING STRENGTH During your turn, whenever an opposing character is banished, each of your characters gets +1 ⚡ this turn.

© Andrew Chesworth
12/204 • EN • 10

3

MULAN
Standing Her Ground

4 2

Storyborn • Hero • Princess

FLOWING BLADE During your turn, if you've put a card under one of your characters or locations this turn, this character takes no damage from challenges.

© Nicoletta Baldari / Raquel Villanueva
12/204 • EN • 10

4

BROM BONES
Burly Bully

5 4

Storyborn

ROUGH AND TUMBLE Whenever this character challenges a character with 2 ⚡ or less, each opponent loses 1 lore.

"Hold on, schoolmaster! That's a mighty big book. Let me take that for you!"

© Asha Durgambetova
12/204 • EN • 10

8

SHERE KHAN
Fierce and Furious

8 8

Floodborn • Villain

Shift 5 ⚡ (You may pay 5 ⚡ to play this on top of one of your characters named Shere Khan.)

WILD RAGE 1 ⚡, Deal 1 damage to this character - Ready this character. He can't quest for the rest of this turn.

© Roger Pienz
12/204 • EN • 10

2

NEXT STOP, OLYMPUS

Action

If you have a character with 5 ⚡ or more in play, you pay 2 ⚡ less to play this action.

Ready chosen character. They can't quest for the rest of this turn. The next time they challenge another character this turn, gain 1 lore.

© Simone Buzanfantino
12/204 • EN • 10

1

GET TO SAFETY!

Action

Play a location with cost 3 or less from your discard for free. Then, if you have a location named Sleepy Hollow in play, draw a card.

Run scared if you must—but whatever you do, RUN!

© Sebastian Loano
12/204 • EN • 10

3

TIME TO GO!

Action

Banish chosen character of yours to draw 2 cards. If that character had a card under them, draw 3 cards instead.

"What are you doing here when there's a rogue horseman out there? Have you lost your head?"
-Gaston

© Matthew Robert Davies
12/204 • EN • 10

4

GHOSTLY TALE

Action

Exert all opposing characters with 2 ⚡ or less.

Brom dwelled on every frightful detail, determined to put a good scare into his rival.

© Sara Storino
12/204 • EN • 10

5

DRAGON FIRE

Action

Banish chosen character.

Never underestimate the wrath of a dragon.

© David Otalora / Xavi Planas
12/204 • EN • 10

1

MUSHU'S ROCKET

Item

I NEED FIREPOWER When you play this item, chosen character gains Rush this turn. (They can challenge the turn they're played.)

HITCH A RIDE 2 ⚡, Banish this item - Chosen character gains Rush this turn.

© Brooks Eggleston
12/204 • EN • 10

4

THE BITTERWOOD
Underground Forest

Location

2

GATHER RESOURCES Once during your turn, whenever you move a character with 5 ⚡ or more here, you may draw a card.

© Maximilian Bock
12/204 • EN • 10

3

SLEEPY HOLLOW
The Bridge

Location

6

1

HEAD FOR THE BRIDGE Whenever a character quests while here, you may banish this location to gain 2 lore and give them Evasive until the start of your next turn. (Only characters with Evasive can challenge them.)

© Jeremy Liu
12/204 • EN • 10



3

JUDY HOPPS
On the Case

4 3

Storyborn • Hero • Detective

HIDDEN CLUES When you play this character, if you have another Detective character in play, you may put chosen item into its player's inkwell facedown and exerted.

"More torn lorebook pages! Who could have done this?"

Andrew Chesworth
157/204 • EN • 10



2

HEN WEN
Prophetic Pig

1 4

Storyborn • Ally

FUTURE SIGHT Whenever this character quests, look at the top card of your deck. Put it on either the top or the bottom of your deck.

"She's a special pig, Taran."
-Dallben

Kapik
150/204 • EN • 10



4

ANNA
Making Snow Plans

4 3

Storyborn • Hero • Queen

Support (Whenever this character quests, you may add their ☼ to another chosen character's ☼ this turn.)

"Come on—there's tons to do! Skating and snow forts and sledding and hot chocolate!"

Pauline Voss
159/204 • EN • 10



7

CHEF LOUIS
In Over His Head

6 8

Storyborn

"When added to a clear soup, the pale, triple-pointed leaves of Trispirtus can have a restorative effect. CAUTION: DO NOT confuse it with Three Thorns, which causes itchy rashes."
-Hana's Herbarium

Albath Zermann
140/204 • EN • 10



2

DAISY DUCK
Ghost Finder

2 3

Dreamborn • Hero • Detective

Support (Whenever this character quests, you may add their ☼ to another chosen character's ☼ this turn.)

"If I'm reading this right, these aren't actually ghosts at all! Boy, you're lucky I came along on this one."
-Hana's Herbarium

Alan Batson
147/204 • EN • 10



2

CRI-KEE
Good Luck Charm

3 2

Storyborn • Ally

Alert (This character can challenge as if they had Evasive.)

"Small glimmers may feel safe in the jungle around the Mysterious Ruins, where they can easily go unnoticed."
-Hana's Herbarium

Kapik
142/204 • EN • 10



5

RAPUNZEL
Creative Captor

3 6

Storyborn • Hero • Princess

ENSNARL When you play this character, chosen opposing character gets -3 ☼ this turn.

"Well, that should slow you down for a minute."

Mariana Moreno
143/204 • EN • 10



3

FERGUS MCDUCK
Scrooge's Father

3 2

Storyborn • Mentor

TOUGHEN UP When you play this character, chosen character of yours gains Ward until the start of your next turn. (Opponents can't choose them except to challenge.)

"Ach, close the secret entrance! You're letting all the mysterious air out!"

Kenneth Anderson
144/204 • EN • 10



3

LI SHANG
Seasoned Strategist

2 4

Storyborn • Hero • Captain

The sound of hoofbeats filled the air. Li Shang moved his men into position, ready to turn the tables on their pursuer.

Kasia Brzezinska
145/204 • EN • 10



5

GENIE
Investigative Mind

4 7

Storyborn • Ally • Detective

"You know, most books are a lot more compelling when you read the pages in order..."

Veronica Di Lorenzo / Livio Cacciatore
146/204 • EN • 10



5

SCUTTLE
Birdbrained

5 5

Dreamborn • Ally

Ward (Opponents can't choose this character except to challenge.)

"Whoa! The wind's all of a sudden on the move here."

Kendall Hale
147/204 • EN • 10



4

ICHABOD CRANE
Bookish Schoolmaster

2 4

Storyborn • Hero

WELL-READ Whenever this character quests, if you've played a character with cost 5 or more this turn, put the top card of your deck into your inkwell facedown and exerted.

Ismael González-Granero / Casey Jo Ocean
148/204 • EN • 10



4

JASMINE
Soothing Princess

2 5

Storyborn • Hero • Princess • Whisper

Boost 2 ☼ (Once during your turn, you may pay 2 ☼ to put the top card of your deck facedown under this character.)

UPLIFTING AURA Whenever this character quests, if there's a card under her, remove up to 3 damage from each of your characters.

Shannon Hallstein
149/204 • EN • 10



6

JUDY HOPPS
Lead Detective

6 4

Floodborn • Hero • Detective

Shift 4 ☼ (You may pay 4 ☼ to play this on top of one of your characters named Judy Hopps.)

LATERAL THINKING During your turn, your Detective characters gain Alert and Resist +2. (They can challenge as if they had Evasive. Damage dealt to them is reduced by 2.)

Kirikuma
150/204 • EN • 10



1

THE SULTAN
Playful Monarch

1 1

Storyborn • Ally • King

Never mind what the Curator intended these trinkets for; the sultan found his own use for them soon enough.

Victor "fano" Covarrubias
151/204 • EN • 10



2

ICHABOD CRANE
Scared Out of His Mind

0 2

Storyborn • Hero

CHILLING TALE When this character is banished, you may put this card into your inkwell facedown and exerted.

"Every small detail in Brom's awful story returned to haunt his recollection."
-Narrator

Laura Galiano
152/204 • EN • 10



5

SCAR
Eerily Prepared

6 5

Storyborn • Villain • Whisper

Boost 2 ☼ (Once during your turn, you may pay 2 ☼ to put the top card of your deck facedown under this character.)

SURVIVAL OF THE FITTEST Whenever you put a card under this character, chosen opposing character gets -5 ☼ this turn.

Lisanne Kottmeier
153/204 • EN • 10



6

DAISY DUCK
Paranormal Investigator

4 6

Floodborn • Hero • Detective

Shift 4 ☼ (You may pay 4 ☼ to play this on top of one of your characters named Daisy Duck.)

Support (Whenever this character quests, you may add their ☼ to another chosen character's ☼ this turn.)

STRANGE HAPPENINGS While this character is exerted, cards enter opponents' inkwells exerted.

Orca Tran
154/204 • EN • 10

4

CINDERELLA
Dream Come True

2 3

Storyborn • Hero • Princess

WHATEVER YOU WISH FOR At the end of your turn, if you played a Princess character this turn, you may put a card from your hand into your inkwell facedown to draw a card.

©Disney. "A Dream Is... With Your Heart Alight." Walt Disney Animation Studios. ©2013 WALT DISNEY. All Rights Reserved.

©Brittney Hackett 155/204 • EN • 10

4

JUDY HOPPS
Uncovering Clues

3 3

Storyborn • Hero • Detective

THOROUGH INVESTIGATION When you play this character and whenever she quests, look at the top 3 cards of your deck. You may reveal a Detective character card and put it into your hand. Put the rest on the bottom of your deck in any order.

©Jennifer Park 156/204 • EN • 10

2

PLUTO
Clever Cluefinder

2 2

Dreamborn • Ally

ON THE TRAIL ☞ – If you have a Detective character in play, return an item card from your discard to your hand. Otherwise, put it on the top of your deck.

Every detective can use an assistant to sniff out clues.

© Liz Richards 157/204 • EN • 10

5

DAISY DUCK
Sapphire Champion

5 6

Dreamborn • Hero

STAND FAST Your other Sapphire characters gain Resist +1. (Damage dealt to them is reduced by 1.)

LOOK AHEAD Whenever one of your other Sapphire characters quests, you may look at the top card of your deck. Put it on either the top or the bottom of your deck.

© Lisa Paffman 158/204 • EN • 10

3

KRISTOFF
Mining the Rains

2 3

Storyborn • Ally • Whisper

Boost 1 ☞ (Once during your turn, you may pay 1 ☞ to put the top card of your deck facedown under this character.)

WORTH MINING Whenever this character quests, if there's a card under him, put the top card of your deck into your inkwell facedown and exerted.

©Alejandro Hernandez 159/204 • EN • 10

3

MICKEY MOUSE
Detective

1 3

Dreamborn • Hero • Detective

GET A CLUE When you play this character, you may put the top card of your deck into your inkwell facedown and exerted.

The clues all pointed toward ghosts, but he knew there was something more going on here.

©Victor "Tano" Covarrubias 160/204 • EN • 10

1

HEN WEN'S VISIONS

Action

Look at the top 4 cards of your deck. Put 1 on the top of your deck and the rest on the bottom in any order.

"Hen Wen, from you I do beseech Knowledge that lies beyond my reach..."
–Taran

©Victor "Tano" Covarrubias 161/204 • EN • 10

2

PROMISING LEAD

Action

Chosen character gets +1 ☞ and gains Support this turn. (Whenever they quest, you may add their ☞ to another chosen character's ☞ this turn.)

"The books on these pages match up with those shelves. And the ley lines... The answer's right here!"
–Judy Hopps

©Geez 162/204 • EN • 10

4

MIGHT SOLVE A MYSTERY

Action • Song

(A character with cost 4 or more can ☞ to sing this song for free.)

Look at the top 4 cards of your deck. You may reveal up to 1 character card and up to 1 item card and put them into your hand. Put the rest on the bottom of your deck in any order.

©Rachel Elise 163/204 • EN • 10

4

SUDDEN SCARE

Action

Put chosen opposing character into their player's inkwell facedown. That player puts the top card of their deck into their inkwell facedown.

©Federica Maria Cugliani 164/204 • EN • 10

6

SPOOKY SIGHT

Action

Put all characters with cost 3 or less into their players' inkwells facedown and exerted.

"We've got to get out of here!"
–Mickey Mouse

©Mariano Moreno 165/204 • EN • 10

1

DETECTIVE'S BADGE

Item

PROTECT AND SERVE ☞, 1 ☞ – Chosen character gains Resist +1 and the Detective classification until the start of your next turn. (Damage dealt to them is reduced by 1.)

"It's not just a badge. It's who we are. There's no greater honor."
–Detective Judy Hopps

©Svetlana Nikolova 166/204 • EN • 10

3

INK AMPLIFIER

Item

ENERGY CAPTURE Whenever an opponent draws a card during their turn, if it's the second card they've drawn this turn, you may put the top card of your deck into your inkwell facedown and exerted.

With a crackle of energy, the strange device lit up when the glimmers entered the study.

©Pony Bubble 167/204 • EN • 10

2

FAIRY GODMOTHER'S WAND

Item

ONLY TILL MIDNIGHT During your turn, whenever you put a card into your inkwell, chosen Princess character of yours gains Ward until the start of your next turn. (Opponents can't choose them except to challenge.)

Sometimes a glimpse is all you need.

©Auriele Lisa-Anne 168/204 • EN • 10

2

INKRUNNER

Item

PRELIGHT CHECK When you play this item, draw a card.

READY TO RIDE ☞, 1 ☞ – Chosen character gains Alert this turn. (They can challenge as if they had Evasive.)

©Jeremy Adams 169/204 • EN • 10

1

CASTLE OF THE HORNED KING
Bastion of Evil
Location

INTO THE GLOOM Once during your turn, whenever a character quests while here, you may ready chosen item.

©Alissa Lee 170/204 • EN • 10



4

ROBIN HOOD
Ephemeral Archer

2 4

Storyborn • Hero • Whisper

Boost 1 (Once during your turn, you may pay 1 to put the top card of your deck face down under this character.)

EXPERT SHOT Whenever this character quests, if there's a card under him, deal 1 damage to up to 2 chosen characters.

Sofiano Spagnuolo
17/204 • EN • 10



4

DONALD DUCK
Ghost Hunter

5 4

Dreamborn • Hero • Detective

RAISE A RUCKUS When you play this character, chosen Detective character gains Challenger +2 this turn. (They get +2 while challenging.)

"Let's show those rotten ghosts who's in charge! You go first."

Carmine Cassese
17/204 • EN • 10



6

GOLIATH
Clan Leader

6 5

Dreamborn • Hero • Gargoyle

DUSK TO DAWN At the end of each player's turn, if they have more than 2 cards in their hand, they choose and discard cards until they have 2. If they have fewer than 2 cards in their hand, they draw until they have 2.

STONE BY DAY If you have 3 or more cards in your hand, this character can't ready.

Valerio Buonfratino
17/204 • EN • 10



8

THE HEADLESS HORSEMAN
Cursed Rider

5 7

Floodborn • Villain

Shift 5 (You may pay 5 to play this on top of one of your characters named The Headless Horseman.)

WITCHING HOUR When you play this character, each player draws 3 cards, then discards 3 cards at random. Choose an opposing character and deal 2 damage to them for each action card discarded this way.

Marcel Berg
17/204 • EN • 10



6

CLAWHAUSER
Donut Detective

5 6

Dreamborn • Ally • Detective

Challenger +2 (While challenging, this character gets +2.)

It was only a crumb, but Clawhauser knew it was a small piece of a larger mystery.

SGner
17/204 • EN • 10



3

FRANCINE
Eyeing the Evidence

4 3

Storyborn • Ally • Detective

Resist +1 (Damage dealt to this character is reduced by 1.)

Francine stared at the torn page, trying to take her mind off Higgins and his pursuit of the littering mastermind. Was he ready for the danger of undercover work?

Sandra Rios
16/204 • EN • 10



2

INSPECTOR TEZUKA
Resolute Officer

2 3

Storyborn • Ally • Detective

Bodyguard (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

"Stand back. I'll handle this."
—Inspector Tezuka

SDWSW
17/204 • EN • 10



1

NICK WILDE
Sly Fox Sleuth

2 2

Dreamborn • Ally • Detective

"Okay, Nick, it's time to use those superior sleuthing skills to find a way out of this. Wait, why am I talking to myself?"

Marta Andreana
17/204 • EN • 10



3

BASIL
Tenacious Mouse

3 2

Dreamborn • Hero • Detective

HOLD YOUR GROUND Whenever you play another Detective character, this character gains Resist +1 until the start of your next turn. (Damage dealt to them is reduced by 1.)

"It's time to make a stand!"

Federico Maria Cugliari
17/204 • EN • 10



2

HUDSON
Determined Reader

2 4

Storyborn • Mentor • Gargoyle

FINDING ANSWERS When you play this character, you may draw a card, then choose and discard a card.

STONE BY DAY If you have 3 or more cards in your hand, this character can't ready.

Leonardo Giammichele
18/204 • EN • 10



2

MINNIE MOUSE
Ghost Hunter

2 3

Dreamborn • Hero • Detective

SEARCH THE SHADOWS When you play this character, chosen Detective character gains Alert this turn. (They can challenge as if they had Evasive.)

It's hard to catch a ghost without going somewhere spooky.

Bisama Garcia
18/204 • EN • 10



2

BLACK HERON
Real Bad Egg

3 3

Storyborn • Villain

"You may have bested me before, McDuck, but not this time!"

Mira Tampo
18/204 • EN • 10



3

LEXINGTON
Small in Stature

4 4

Storyborn • Ally • Gargoyle

Alert (This character can challenge as if they had Evasive.)

STONE BY DAY If you have 3 or more cards in your hand, this character can't ready.

Leonardo Giammichele
18/204 • EN • 10



3

DAVID XANATOS
Steel Clan Leader

3 2

Storyborn • Villain

MINOR INCONVENIENCE When you play this character, you may choose and discard a card to deal 2 damage to chosen character.

"A plan only fails when you don't learn from it. And my plans never fail."
—David Xanatos

Rinako Roldán / Amanda Duarte
18/204 • EN • 10



4

CHIEF BOGO
Calling the Shots

4 1

Storyborn

MY JURISDICTION During your turn, this character can't be dealt damage.

DEPUTIZE Your other characters gain the Detective classification.

Marco Guadalupi
18/204 • EN • 10



6

THE TWINS
Lost Boys

5 5

Storyborn • Ally

TWO FOR ONE When you play this character, if you have a location in play, you may deal 2 damage to chosen character.

"Hooray! A whole new forest to be lost in!"
"Yeah, lost in!"

Hana Augustine
18/204 • EN • 10



5

NICK WILDE
Persistent Investigator

5 4

Floodborn • Ally • Detective

Shift 3 (You may pay 3 to play this on top of one of your characters named Nick Wilde.)

CASE CLOSED During your turn, whenever one of your Detective characters banishes another character in a challenge, draw a card.

César Vargara / Alex Accorsi
18/204 • EN • 10



4

MAYOR WINDDANCER
Actor-Turned-Politician

5 7

Storyborn

It's the role of a lifetime, and it'll take every bit of his considerable charm and fabulous mane to get it right.

Simone Governardi
18/204 • EN • 10

7



PRINCE CHARMING
Protector of the Realm

3 10

Dreamborn • Hero • Prince

Bodyguard (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

PROTECTIVE PRESENCE Each turn, only one character can challenge.

Sara Stortio
197/204 • EN • 10

Disney Lucas
©Disney

5



BROADWAY
Sturdy and Strong

4 6

Storyborn • Ally • Gargoyle

Bodyguard (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

STONE BY DAY If you have 3 or more cards in your hand, this character can't ready.

Kira Jishi
197/204 • EN • 10

Disney Lucas
©Disney

5



PLUTO
Steel Champion

5 5

Dreamborn • Ally

WINNER TAKE ALL During your turn, whenever one of your other Steel characters banishes another character in a challenge, gain 2 lore.

MAKE ROOM Whenever you play another Steel character, you may banish chosen item.

Isa Parfenova
191/204 • EN • 10

Disney Lucas
©Disney

4



FAIRY GODMOTHER
Magical Benefactor

3 5

Storyborn • Ally • Fairy • Sorcerer • Whisper

Boost 3 (Once during your turn, you may pay 3 to put the top card of your deck facedown under this character.)

STUNNING TRANSFORMATION Whenever you put a card under this character, you may banish chosen opposing character. If you do, their player may reveal the top card of their deck. If that card is a character or item card, they may play it for free. Otherwise, they put it on the bottom of their deck.

Tami Soder
197/204 • EN • 10

Disney Lucas
©Disney

3



ZEUS
Missing His Spark

2 3

Storyborn • King • Deity • Whisper

Boost 2 (Once during your turn, you may pay 2 to put the top card of your deck facedown under this character.)

I NEED MORE THUNDERBOLTS! While there's a card under this character, he gets +2 and +2.

Otto Parades
193/204 • EN • 10

Disney Lucas
©Disney

4



THE HEADLESS HORSEMAN
Relentless Spirit

4 4

Storyborn • Villain

Bodyguard (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

If you hear hoofbeats in the dark, don't look back.

Cristian Romero
194/204 • EN • 10

Disney Lucas
©Disney

1



BUT I'M MUCH FASTER

Action • Song

(A character with cost 1 or more can sing this song for free.)

Chosen character gains **Alert** and **Challenger** +2 this turn. (They can challenge as if they had Evasive. They get +2 while challenging.)

Carlos Luzzi
195/204 • EN • 10

©Disney, ©The Jim Henson Company, ©1993 MDC (EM) / WDMC (ASCAP)

Disney Lucas
©Disney

2



PUTTING IT ALL TOGETHER

Action

Chosen opposing character can't challenge during their next turn. Draw a card.

"Okay, so the ghostly glimmers were first seen here, and the trail of torn lorebook pages started in this part of the Illuminary..."
-Judy Hopps

Kirin Sakhara
196/204 • EN • 10

Disney Lucas
©Disney

4



HE HURLED HIS THUNDERBOLT

Action • Song

(A character with cost 4 or more can sing this song for free.)

Deal 4 damage to chosen character. Your Deity characters gain **Challenger** +2 this turn. (They get +2 while challenging.)

Carlos Luzzi
197/204 • EN • 10

©Disney, ©The Jim Henson Company, ©1993 MDC (EM) / WDMC (ASCAP)

Disney Lucas
©Disney

2



THE GAME'S AFOOT!

Action

Move up to 2 of your characters to the same location for free. That location gains **Resist** +2 until the start of your next turn. (Damage dealt to it is reduced by 2.)

"We've not a moment to lose!"
-Basil

Kevin Slawinski
198/204 • EN • 10

Disney Lucas
©Disney

1



THE ROBOT QUEEN

Item

MAJOR MALFUNCTION Whenever you play a character, you may pay 1 and banish this item to deal 2 damage to chosen character.

"To our beloved Queen this gift we send, As her 60-year reign comes to an end."
-Note delivered with the robot queen

Anne Neyens
199/204 • EN • 10

Disney Lucas
©Disney

2



THE SWORD OF HERCULES

Item

MIGHTY HIT When you play this item, banish chosen opposing Deity character.

HAND-TO-HAND During your turn, whenever one of your characters banishes another character in a challenge, gain 1 lore.

Kamil Murzyn
200/204 • EN • 10

Disney Lucas
©Disney

3



INGENIOUS DEVICE

Item

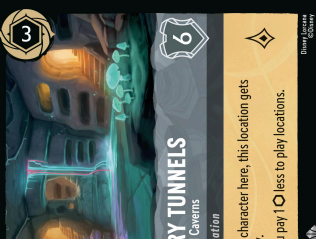
SURPRISE PACKAGE (Cost 2) Banish this item - Draw a card, then choose and discard a card.

TIME GROWS SHORT During your turn, when this item is banished, deal 3 damage to chosen character or location.

Kaitlin Cathbertson
201/204 • EN • 10

Disney Lucas
©Disney

3



ILLUMINARY TUNNELS
Limited Events

Location

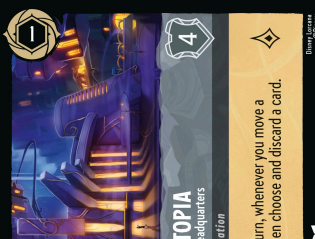
SUBTERRANEAN NETWORK While you have a character here, this location gets +1 for each other location you have in play.

LOCUS While you have a character here, you pay 1 less to play locations.

Drew Wachosen Paul Hogg
202/204 • EN • 10

Disney Lucas
©Disney

1



ZOOTOPIA
Police Headquarters


Location

NEW INFORMATION Once during your turn, whenever you move a character here, you may draw a card, then choose and discard a card.

Brian Colburnson
203/204 • EN • 10

Disney Lucas
©Disney

2



CASTLE WYVERN
Above the Clouds

Location

PROTECT THIS CASTLE Characters gain **Challenger** +1 and **Resist** +1 while here. (They get +1 while challenging. Damage dealt to them is reduced by 1.)

Elaine Swick
204/204 • EN • 10

Disney Lucas
©Disney